IWKS 3400 Game Evaluation Form

Please fill out the following form once finished playing the game. When evaluating student-created games, please remember that the purpose of these evaluations is intended to be constructive. Also, many of the games created in class are simplistic by design. Do not criticize a game for simplicity if that is a requirement. Finally, try to provide a meaningful evaluation. One word responses are unlikely to be of much use.

Game Name: ____________________________________________

Game Developers: 1) ____________________________________
                  2) ____________________________________
                  3) ____________________________________
                  4) ____________________________________
                  5) ____________________________________

Evaluator Name: _____________________________________ When Evaluated: ______________

1. Please rate the game in the following areas by circling the appropriate response:

<table>
<thead>
<tr>
<th>Creativeness</th>
<th>Graphic Design</th>
<th>Sound/Music</th>
<th>Controls</th>
<th>Fun Factor</th>
</tr>
</thead>
<tbody>
<tr>
<td>Excellent</td>
<td>Excellent</td>
<td>Excellent</td>
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<tr>
<td>Very Good</td>
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<td>Very Poor</td>
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<td>Very Poor</td>
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<td>Very Poor</td>
</tr>
</tbody>
</table>

2. The game’s difficulty in general was: Too Hard Just Right Too Easy

3. The things I like most about the game:
________________________________________________________________________________________
________________________________________________________________________________________
________________________________________________________________________________________

4. The things I like least about the game:
5. This game could be improved by:

________________________________________________________________________________________
________________________________________________________________________________________
________________________________________________________________________________________
________________________________________________________________________________________
________________________________________________________________________________________

6. Other comments/suggestions:

________________________________________________________________________________________
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7. If the game has a narrative, provide feedback on the quality of the narrative.

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